



**ATLUS**  
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NINTENDO DS™



**PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.**

### **⚠ WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

<b>Convulsions</b>	<b>Eye or muscle twitching</b>	<b>Loss of awareness</b>
<b>Altered vision</b>	<b>Involuntary movements</b>	<b>Disorientation</b>
- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

### **⚠ WARNING - Radio Frequency Interference**

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

### **⚠ WARNING - Repetitive Motion Injuries and Eye strain**

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

### **⚠ WARNING - Battery Leakage**

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

#### **Important Legal Information**

Copying of any video game for any Nintendo system is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

This video game is not designed for use with any unauthorized copying device or any unlicensed accessory. Use of any such device will invalidate your Nintendo product warranty. Nintendo (and/or any Nintendo licensee or distributor) is not responsible for any damage or loss caused by the use of any such device. If use of such device causes your game to stop operating, disconnect the device carefully to avoid damage and resume normal game play. If your game ceases to operate and you have no device attached to it, please contact the game publisher's "Technical Support" or "Customer Service" department.

The contents of this notice do not interfere with your statutory rights.

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*The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.*

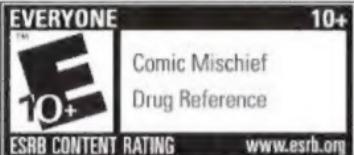


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THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS™ VIDEO GAME SYSTEM.

## ⚠ CAUTION - Stylus Use

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.



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LICENSED BY



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6	A red seal with a white outline and a black border, featuring a stylized face with large eyes.
8	A black seal with a white outline and a black border, featuring a stylized face with large eyes.
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# CHARACTERS



## MACKENZIE

The main character of the game. She's determined to make her name as a detective.



## FUNGUS

Mackenzie's assistant. He's helpful in finding critical evidence--most of the time!



## CROMWELL

Mackenzie's butler. He creates unique inventions to help Mackenzie.

## CHLOE

Mackenzie's friend. She assists Mackenzie with her investigations-- even if her help isn't wanted.

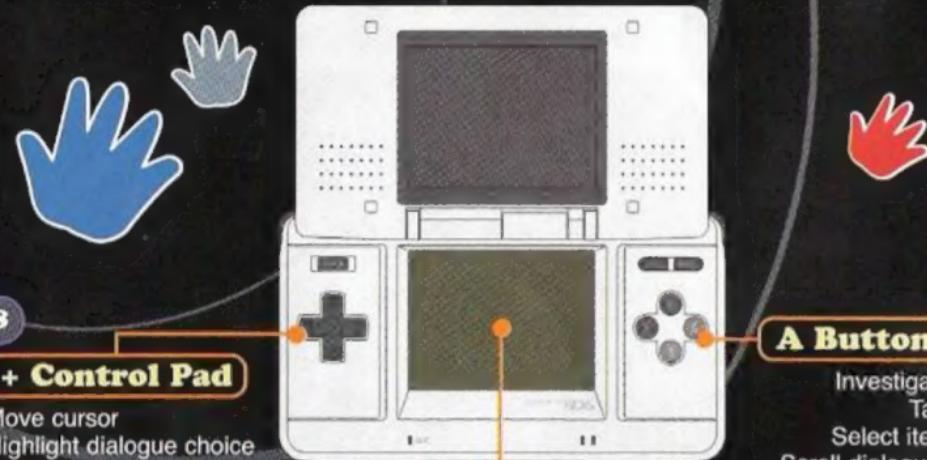


## PENELOPE

Mackenzie's friend. She's always involved in some sort of trouble.

# BASIC CONTROLS

Mackenzie can be controlled by using the stylus on the Touch Screen or by using the + Control Pad and Buttons.



## Using the Stylus

### Move

Touch the location you want to move to.

### Investigate

Touch the area you want to investigate.

### Talk

Touch the person you want to talk with.

### Use Item

Touch an item to select it. Then, touch the person or area you want to use the item on.

### Open Item Screen

Touch the item you want to investigate twice to open up the Item Screen.

### Examine Item

Touch the areas of the item you want to investigate.

# STARTING THE GAME

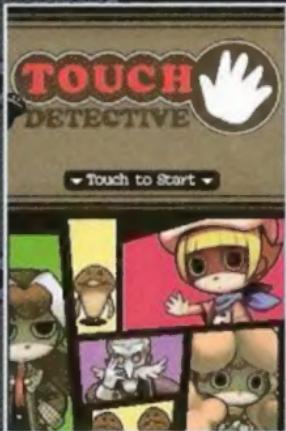
1. Confirm that your Nintendo DS system is turned OFF and insert the Touch Detective Game Card into the Game Card slot.
2. Turn the power ON and tap the Touch Screen after the Nintendo DS start-up screen appears.
3. On the system-menu screen, tap the Touch Detective panel. After doing so, the opening movie will begin to play. Tap the Touch Screen when you want to start the game.

**WARNING - HEALTH AND SAFETY**  
BEFORE PLAYING, READ THE HEALTH AND SAFETY PRECAUTIONS DOCUMENT FOR IMPORTANT INFORMATION ABOUT YOUR HEALTH AND SAFETY.  
TO GET AN EXTRA COPY OF THIS DOCUMENT, VISIT [nintendo.com/healthandSafety](http://www.nintendo.com/healthandSafety)  
Touch the Touch Screen to continue.



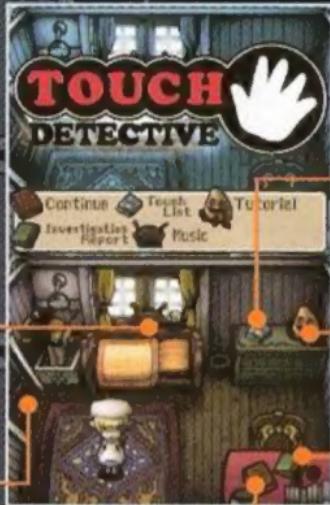
**Note:** If the Nintendo DS system has been set to Auto Mode, the game will start automatically. Please see page 20 of the Nintendo DS system instruction booklet for details.

The Nintendo DS system will be in Sleep Mode when it is closed. This will prolong the life of the battery. Opening the Nintendo DS system again will cancel Sleep Mode.



# Main Menu - Mackenzie's Room

When starting the game for the first time, the tutorial will begin automatically. For more information, please see page 12.  
To continue from saved data, touch the red journal on the desk.



## Radio

Open the Sound Test Menu to listen to music from the game.

## Door

Exit Mackenzie's room to select an episode.

## Blue Journal

Open Touch List.

## Knox

Play the tutorial.

## Green Journal

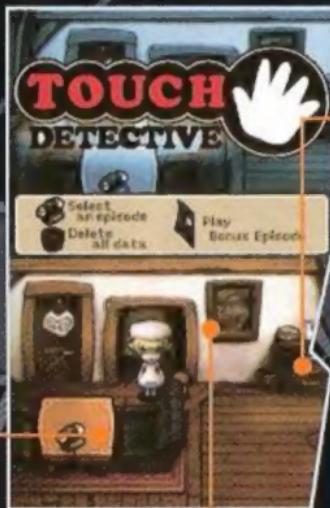
Open Investigation Report.

## Red Journal

Load saved data from a current episode.

# Episode Select Menu - Office

You can select one of the four main episodes or the Bonus Episode here.



## Trash Bin

Touch to delete all saved data.

## Telephone

Touch the telephone to select one of the four main episodes to play.

## Door to Mackenzie's Room

Return to Main Menu.

## Front Door

Exit the office to play the Bonus Episode.

# PLAYING THE GAME

The tutorial will begin automatically the first time you play Touch Detective.



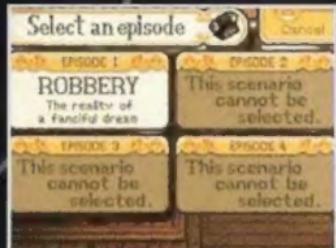
## Tutorial Detective Course

The tutorial will teach you the basics of investigation. Be sure to follow the explanations and attempt the various operations.



## Main Episodes Investigation Cases

After completing the tutorial, you can begin playing one of the four main episodes. Touch the phone in the Office to see your choices. Touch again to select an episode. Press the B Button to exit the menu.



Highlighted episodes are available to be played.

Episodes not highlighted cannot be played at this time.

At the start of the game, you will only be able to play Episode 1. Solving the case will unlock Episode 2. Completed episodes can be replayed.

## Bonus Episode

After you have completed the first episode, you will have the option to play the Bonus Episode. Unlike the main episodes, in the Bonus Episode, you will not be solving a major case, but making the rounds to help various characters around town. Talk to everyone you meet along the way. A character with a problem for you to solve will ask you for a request. **Note:** You can always decline the request and return to accept it at a later time.

## Advanced Controls



### Thought Bubble

Displays Mackenzie's thoughts.

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### Hand Icon

Cancels a selected item.

### Sign

Indicates Mackenzie's current location.

### Item Box

Displays items on hand. The arrows can be used to scroll through items if there are more than five displayed.

### Notepad Icon

Opens the System Menu.

Touch an item twice to bring up the Item Screen. Please see page 14 for details.

# Item Screen

Here you can investigate the items you have collected. Touch an item to select it; then, touch it again to bring up the Item Screen.



## Hand Icon

Cancels a selected item.

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## Return Arrow Icon

Exit the Item Screen.

**Note:** To use an item on another item, touch an item in the Item Box twice to bring up the Item Screen. Then, select another item and touch the Item Screen.

## Item Box

Displays items on hand. The arrows can be used to scroll through items if there are more than five displayed.



# System Menu

**SAVE:** Save current progress.

Previously saved data will be overwritten.

**LOAD:** Load currently saved data.

**MAIN MENU:** Suspend the ongoing investigation and return to Main Menu.

**CANCEL:** Close System Menu.



# Town Map

Touch the location you want to go to. You may move to any of the highlighted locations. Locations that are not highlighted cannot be accessed at this time.



# Sound Test

You can listen to the songs featured in the game here. The further you progress, the more songs you can listen to.



# Touch List

A list of the things Mackenzie has touched during her investigations.



# Investigation Report

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A detailed report of the cases Mackenzie has solved.



# Hints

Everything you come across could be a piece of evidence, and everyone you meet could be a suspect! Be sure to investigate all areas, items, and characters thoroughly. Think of creative ways to use your items, and pay close attention to what the characters say.

0

# INTERVIEW ROOM



What is your name?



nnf nnf  
(Funghi)



The lovely and talented Chloe.



You may call me Cromwell.



It's Penelope.



What is your occupation?

nnf nnf  
(Investigation Assistant)

Why did you choose that occupation?

nnf nnf  
(Because I like to help.)

Isn't it obvious?

What do you enjoy doing?

nnf nnf nnf  
(Sleeping on a tree.)

None of your business!

What is your second favorite food?

nnf (Vinegar)

Why, beluga caviar, of course.

What is your motto?

nnf nnf nnf nnf!  
("Hail to the fungus!")

"All you need is love.  
...And chocolate fondue."

Having fun.

Because having fun is a job for kids.

Hmm... What DO I enjoy doing...?

The same as my first... bananas.

"Dream the dreams that have never been dreamed."

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# CREDITS

## Japanese Staff

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Sales	Sukeitsu Nakamura, Masaru Saito
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Producer	

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## Limited Warranty

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ATLUS Customer Service Department/Technical Support Line: (949) 788-0353

Call this number for help in operating our products or for general product questions. Representatives are available Monday - Friday, 9:00 am to 5:30 pm Pacific Time.

### GAME HINTS!

Visit our website at [www.atlus.com](http://www.atlus.com) and click on the "Support" link for helpful hints on Touch Detective!

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